



DRIVEN BY RACING

## Clerk of the Course Decision

<b>Circuit:</b>	Brands Hatch Indy	<b>Date:</b>	14-04-2024
<b>From:</b>	David Weston (177108)	<b>Clerk of the Course</b>	
<b>To:</b>	Graham Malam	<b>Competition No:</b>	5
<b>Race Title:</b>	Vinyl Detail Fiesta ST150 Challenge - Race 13	<b>ASN:</b>	Motorsport UK
<b>Time of Issue:</b>	14:01	<b>Licence No:</b>	162433

Following investigations, I find that you are guilty of contravening the following Motorsport UK Regulation(s):

Q12.21.4 Causing a collision

### **Brief Details:**

Contact was reported between car 5 and car 8 on approach to turn 2. Both drivers interviewed and on board footage from car 8 reviewed. No on board footage available from car 5. Circuit CCTV footage also reviewed.

Driver verbally informed of decision at 14:01hrs.

Accordingly, under Motorsport UK Regulation G 5.3, I hereby order that you receive the following:

No Further Action - Having investigated the incident referred to above, and reviewed all available footage, I find that there is insufficient evidence of driving in a matter incompatible with general safety and consider the matter to be a racing incident, and therefore I will take no further action.

You are reminded of your right of appeal. Any penalties applied will be recorded by Motorsport UK in accordance with Motorsport UK Regulation C 2.1.4

<b>Signed:</b> <b>Clerk of the Course</b>	David Weston (177108)	<b>Date:</b>	14-04-2024
		<b>Time:</b>	14:01

I being the Entrant / Driver of Car No: **5** acknowledge receipt of the above decision

The competitor was advised at the time stated above that this form would be emailed to them and that the appeal process would then follow the procedure laid down in the current Motorsport UK Yearbook.

Fines or Costs must be paid to Motorsport UK within 7 days of being imposed. Any delay in making payment may result in suspension of licence for the period during which the amount remains unpaid, beyond the said period of 7 days. To pay, call Motorsport UK on 01753 765000 (option 2).